



Information for bands 2018 performing at Jennings Cooperage Bar or Fletcher Christian

Rules & Information

- *The two event locations are Jennings Cooperage Bar and the Fletcher Christian pub, CockerMOUTH on Saturday 30th June 2018. Bands will have been notified where their performance will be.*
- *Bands will be performing 45-minute sets starting at 1pm, with the last band on at 4.45pm. Note: we are aiming for a 30-minute changeover time between bands. Both events finish at 5.30pm. There are 4 bands performing at each venue. Timings are 1-1.45pm, 2.15-3pm, 3.30-4.15pm, and 4.45-5.30pm.*
- *Bands must arrive at least 1 hour prior to performance time and report to the Stage Manager who will direct load-in and load-out arrangements.*
- *A drum kit (minus breakables) will be provided. The drum kit will NOT be mic'd up.*
- *Bands MUST bring their own backline amplifiers. Backline amps will NOT be mic'd up.*
- *The main sound check will be done prior to the first band performing.*
- *There will be a 30-minute turnaround during which the previous band must vacate the stage as quickly as possible to allow the following band to set-up and check tuning.*
- *Final sound balance adjustments will be done by the sound engineer during each performance.*
- *Performance times will be strictly observed; bands will not be permitted to overrun. Towards the end of each performance, the Stage Manager will signal when there is time for 1 last song.*
- *Bands are responsible for the security of any instruments and equipment they bring with them.*

What's being provided

- A full FOH PA system with a Sound Engineer.
- Floor monitors will be provided, with a single monitor mix.
- Trailing power outlets (standard 230V 13A sockets) will be provided for backline equipment.
- 4 vocal microphones (Shure SM58) with boom stands will be provided.
- DI boxes will be provided to cater for other instruments.

What bands must provide themselves

- Drummers MUST provide their own snare drum, cymbals, hi-hats and kick drum pedal (and sticks!).
- Guitarists and bass players MUST provide their own instruments, tuners, FX pedals and leads, etc.
- Guitarists & bass players MUST provide their own backline amplifiers. Combos are preferred to suit the relatively small size of the venues.
- Guitarists should ideally bring a spare guitar or spare strings in case one breaks during the performance.
- Keyboard players MUST provide their own keyboard(s) and stand(s) and leads to connect to a DI box or their own backline amplifier (if used).
- Other instrumentalists must provide their own specialist microphones (where required) or means of connecting to a DI box. Note that 48V phantom power will be available from the stage box inputs if needed.
- Note: any electrical equipment brought onto the stage by the bands should have a current PAT test.
- **Note: radio mics are not permitted.**